

Design Technology Yearly Overview

	<i>Autumn 1</i>	<i>Autumn 2</i>	<i>Spring 1</i>	<i>Spring 2</i>	<i>Summer 1</i>	<i>Summer 2</i>
FS1	Follow instructions as a class to make Halloween Mummy Crispy Treats	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>	Explore and compare types of fruit & vegetables	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>
FS2	Design and create a model house.	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>	Making lanterns to celebrate Chinese New Year.	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>	<i>Using DT skills continuously within provision linking to Big Picture Goal 3</i>	Design and make a vehicle for an explorer.
Year 1		Moving Pictures		Paper toys		Sandwiches
Year 2	Sewing—an animal from our wonderful world.		Cous Cous Salad		Design an Ice Cream Van	
Year 3		Greetings card with levers and linkages		Apple crumble	Photograph frames	
Year 4		Sewing – Christmas decoration		Light-up box		Healthy Bacon Bread Loaf
Year 5			Cushion Cover		Wooden CAMs toy	Vegetable Pizza
Year 6	Bird Box				Burgers	Electrical toy/game